```
1  void addmat(double *, double *, double *, int, int);       // sabiranje (I,I,O,I,I)
2  void multmat(double *, double *, double *, int, int, int);  // mnozenje (I,I,O,I,I,I)
3  void multscal(double, double *, double *, int, int);        // mnozenje skalarom (I,I,O,I,I)
4  void transpose(double*, double *, int, int);                // transponovanje (I,O,I,I)
5  int inverse(double*, double *, int);                        // inverzna (I/O,O,I,I)
6  double det(double*, int);                                   // determinanta (I/O,I)
7  int printmatrix(double*, int, int);                         // stampanje (I,I,I)
```